17.11.14

1. ~~Figure 1. Change “Distance” to “d”~~
2. Find the spring constant corresponding to the encounter seen in peaks
3. ~~Figure 2. Add sketch of Polymer with loops corresponding to peaks~~
4. ~~Figure 2. Add encounter probability graph from simulations~~
5. Change “loops” to “connectors”
6. Figure 3. Calculate the anomalous exponent <|x(t)-x(0)|^2> for each bead in the TAD
7. Figure 4. Separate between TAD D and E in the analysis.
8. ~~Figure 4 add bars representing TAD D and E in the encounter histogram.~~